

Event Id	Judge Name	Event Name	Description	Alternate Description	Sponsor	Period	Rules	Players	Scale	Play	Day	Start
E001	Deichl, Tom	Houston, We have a problem!	The Alamo in 54mm! Davy Crockett, Jim Bowie, William Travis and 180 others are holed up in an old beaten down mission. Outside are thousands of Mexicans. The defenders are determined to sell their lives as dearly as possible. The Mexicans are equally determined to kill the last defender. The rules are easy to learn and the game is balanced.			Texas War of Independence	Home Rules	12	54mm	4	1	9:00
E003	Zalanka, John	Luftwaffe Rising	A flight of B-17's is looking for help right now. They have straggled and Germany's most advanced interceptors are pouncing. A flight of P-51D's are diving into the situation...and Me-262 jets and Me-163 rocket fighters have been vectored here. Kraut pilots laugh into their masks: they're 100 mph faster than Mustangs. An element from the newly arrived USAAF P-80 jet wing have just turned their noses in this direction and firewalled throttles. Flight game in three dimensions, set in the era of Luftwaffe 1946 - alternate WWII. Will teach rules.			WW II	Luftwaffe 1946	12	15mm	2.5	1	9:00
E010	Vogel, Steve	Watching Jerry	A few days after D-Day, an American platoon is tasked with escorting a Forward Observer team to a location that will give the team a vantage point to observe German movements for the Army Air Corp. If recent actions are any indication, aggressive German patrols in the area may impede the plan!			WW II	Ambush Alley Force on Force	6	28mm	3.5	1	9:00
E013	Salcs, Ernesto	BFG Demo	Astroid Patrol B-17 is small sector of space, located in a dense astroid field left over from the inner planets that used to inhabit the system. Now it serves as a checkpoint on frontier space between the Emperium and the Tau. Small clashes are always seen in this sector of space. From Eldar raiders to Chaos incursions and now Tau. Long range scanners have detected anomolies in a nearby astroid belt, due to interfrance from the field an indepth search of the area must be conducted. It's up to you to take a small fleet and patrol the area in search of whatever is out there. Be careful though B-17 is a dangerous place for any would be commander. Join the forces of the Emperium and search out the Xenos' scum in the name of the Emperor, or fight for the Greater Good and join the Tau All models and materials will be provided Come join the fun and learn to play BFG with us.			Sci Fi	Battlefleet Gothic	3	1/200	4	1	9:00

E019	Contos, Peter	Field of Glory Tournament	Field of Glory Tournament, 3 rounds per player. Submit one 800 point army list to: pnzr@yahoo.com for evaluation prior to event.		Black Sun Games	Ancients	Fields of Glory	8	15mm	4	1	9:00
E023	Sabo, Curt	DBMM	The latest improvement in the DB-- series. Multi-player 25mm ancients			Ancients	De Bellis Magistrorum Militum	8	25mm	4	1	9:00
E034	Gramm, Justin	Shellshock Pocket Armies: Sci-Fi	Traditional wargames are slow, confusing, expensive and unrealistic. Shellshock Pocket Armies breaks that mold. We used ballistic charts and real life examples to design our game and predicted several unexpected outcomes during the First Gulf War. The rules fit on 6 business cards and a 30 on 30 game can be completed in a few hours. Our play pieces are downloadable for free... But let's face it, would you rather re-play a historic battle, or blast a 30ft robot with a rail gun?		Shellshock Combat System	Sci Fi	Shellshock Pocket Armies	8	6mm	3	1	9:00
E006	Hoff, Thomas	Lafayette, We are here!	The Battle of Belleau Wood, June 1918. The Americans attack into the woods to stop the German drive on Paris. 25/28mm figures. Players will represent platoon commanders, with one per side being the commander of the company.		Too Fat Lardies	WW I	Through the Mud and the Blood	8	28mm	3.5	1	9:30
E007	Sztremmer, Robert	Warhammer 40k Championship	In the dark future of the 41st millenium there is no time for peace, no respite, no forgiveness. There is only war. Come and see it.		Black Sun Games	Sci Fi	Warhammer 40K	12	28mm	8	1	10:00
E030	Brignall, Tom	Legends of the Old West	Come play Warhammer Old West			Old West	Warhammer Historical	8	28mm	2	1	10:00
E041	Miranda, Randy	Dominion Demo	Come learn how to play Dominion in this free demo. You may even decide to enter the Ultimate Dominion Tournament after trying the game! Continous running demos.			Card Game	Dominion	6	N/A	2.5	1	10:00
E014	Flauta, Felix	Steam Roller Warmachine	Steam Rollar Tournamnet - Warmachine miniatures game. Please bring your miniatures 500 points, Warmachine/Hordes.		Black Sun Games	Fantasy	Warmachine/Hordes MK I	12	28mm	8.5	1	11:00
E017	Schmidt, Linda	Settlers of Catan Tournament	Settlers of Catan is one of the most popular Euro-style strategy board games around. In this tournament, everyone will play 2 games, the top 8 players will advance to a semi-final round, then the top 4 will play a final round. Will you be the victor and win the title of Lord or Lady of Catan? Whether you've been playing Settlers for years or are relatively new to the game, this will be a fun opportunity for a little friendly competition!		Cat & Mouse Game Store	Board Game	Settlers of Catan	32		4.5	1	12:00

E025	Salcs, Ernesto	BFG Demo		See E013 on Saturday at 9:00am for description.		Sci Fi	Battlefleet Gothic	3	1/200	4	1	12:00
E035	Gramm, Justin	Stackaritus Maximus	<p>"Breticus: The crowd looks pretty excited. This being the 2,059 consecutive run of Circus Maximus Dectober. To think only a hex of decades ago they started using horseless carriages.</p> <p>Cheticus: You're so right Breticus. Looking at the old scrolls and reading about how "Stevus the Franq" tried running a Clydesdale against the horseless carriage... bad timing for him they introduced internal combustion engine chainsaws that year... who'd of thunk?</p> <p>Breticus: Hey, if Rome could survive the Gauls we could survive a hippo-carcus sporting accident. They do say the celebratoryeating of the loosing horse was extra tender that year though.</p> <p>Cheticus: Well we certainly can't eat the losers in this modern age, unless your good at digesting steel and aluminum. Looks like the engines are roaring, RPG's are loaded and the lasers are all charged up. There goes the green flag and now begins another Stockaritus Maximus race, taking the early lead, Cargustus the Conqueror is spreading a nice oilslick...</p>			Fantasy	Justin Gramm Games	8	1.64	2.5	1	12:30
E015	Fry, John	The Christmas Battles - Orlovo Ivanovka 1941	Bersaglieri, Wehrmacht, and the Red Army fight over snow covered Hill 331.7 and the village of Orlova Ivanovka. The ATS 'Avanti Savoia!' boardgame has been converted to miniatures with 100mm white felt hexes. We have tanks, planes, and even the Field Kitchen in 15mm.			WW II	Advances Tobruk System	4	15mm	4	1	13:00
E031	Brignall, Tom	Legends of the Old West		See E030 on Saturday at 1:00pm for description.		Old West	Warhammer Historical	8	28mm	2	1	13:00
E040	Miranda, Randy	The Ultimate Dominion Tournament	Hosting a 32-seat Dominion Tournament. The kingdom cards will include cards from both the original game and the expansion (intrigue). Each round will consist of a random set-up of 5 cards from the original set and 5 from the expansion. Five rounds to determine the Ultimate Dominion Champion! There will be a \$5.00 entrance fee with 100% of all money going towards prize support!			Card Game	Ultimate Dominion	32	N/A	6	1	13:00

E043	Burba, Dave	Fire and Axe	Come and play the boardgame Fire and Axe, A boardgame for 5 Vikings to sail, trade, conquer and settle the world.			Board Game	Fire and Axe	5	N/A	2	1	13:00
E004	Zalanka, John	Surrender the Booty!	Three inspired Pirate Crews assault the Rum Station on the isle of St. Margaret at Two Chins Bay. A talky pirate pet parrot let the word out; three vicious Pirate crews sailed and arrived the unlucky Rum Station. The place is filled with barrels of a reputed new rum, hostages, and of course...heavy handfuls of Doubloons. Only code to honor is: don't get in my way, Matey. St. Marge's elite militia heard rumor and is on the march. Pirates arrive overland, by whaleboat, and a brigantine. Earn lots of shiney the easy way or the hard way. Them with the most "chink" are the winners at game's end. Will teach the rules. HARR!			Pirates 1697	Buccaneer Broadswords and Blunderbuss	6	28mm	5	1	14:00
E020	Contos, Peter	Field of Glory Tournament		See E019 on Saturday at 9:00am for description.	Black Sun Games	Ancients	Fields of Glory	8	15mm	4	1	14:00
E002	Deichl, Tom	Houston, We have a problem!		See E001 on Saturday at 9:00am for description.		Texas War of Independence	Home Rules	12	54mm	4	1	15:00
E009	Konczal, Tom	Battle Of Britain - Radar Station Strike	Me-109's and JU-88s attack the coastal radar stations on the 1st day of the Battle of Britain. Spitfires from Fighter Command defend.		MidAmerica Wargamers	WW II	Wings of War - Dawn of War	12	1/200	3	1	15:00
E011	Stensland, Scott	Battle of Paltzig, July 23, 1759	General Carl Heinrich von Wedel, the commander of the Prussian army of 28,000 men, unwisely attacked a larger Russian army of 47,000 men commanded by Count Pyotr Saltykov, and was defeated. The Prussians lost 8,300 men; the Russians lost less than 5,000 men, can you change the outcome?		Black Sun Games	7 Years War	Warfare in the Age of Reason	10	15mm	6	1	15:00
E026	Salcs, Ernesto	BFG Demo		See E013 on Saturday at 9:00am for description.		Sci Fi	Battlefleet Gothic	3	1/200	4	1	15:00

E036	Domingo, Glen	Valhalla Project	<p>"Breticus: Cheticus, that was a pretty exciting race, who'd of thought that it would end like that? The crowd is all fired up and rauctious... You'd think Rowdy Rowdy Pan Flutist was in the stadium.</p> <p>Cheticus: Well Breticus, the head of the Roman Legion is not liking how the Minotaurs are getting rambunctious and stirring up this crowd. Is that the head of the Viking Berserkers contingent calling out incantations?</p> <p>Breticus: Yup you're right Cheticus, and there is the proof, 5 Gate Wing Demons have materialized. Well I'm going to put on my helmut, this is going to get ugly, I think they might fight right there on the inside of the track.</p> <p>Cheticus: Ha ha ha, yes it sure is. The samurai archers have just pin cushioned that Arachinton. I don't care which spectral plain you're from, that HAD to hurt. Well TV fans, while we are waiting for the battle lines to form up, let's get back to our sponsor, XX beverage, two decades of aging, two minutes of drinking bliss ..."</p>		Valhalla Project	Fantasy	ValP	8	25mm	3	1	15:30
E024	Stefek, Jerry	Battle of Wild Cat Mountain	"The Battle of Wild Cat Mountain in Northern Laurel County, Kentucky on October 21, 1861. A brigade of Confederates attacks a Union brigade. The Union is defending a strategic road in southeastern Kentucky.			ACW	Johnny Reb III	4	15mm	5	1	17:00
E027	Salcs, Ernesto	BFG Demo		See E013 on Saturday at 9:00am for description.		Sci Fi	Battlefleet Gothic	3	1/200	4	1	18:00
E021	Contos, Peter	Field of Glory Tournament		See E019 on Saturday at 9:00am for description.	Black Sun Games	Ancients	Fields of Glory	8	15mm	4	1	18:30

E037	Domingo, Glen	Frozen Winds	The earth has turned into a giant icecube. The global warming crowd didn't do their research very well. The Earth's normal state is one of Ice Ages. We humans, just like Dinosaurs, evolved during a quick temporal hot spot. The Earth is normal again. But humans have found a way to cope, unlike the Dinosaurs who passed away before us. Humans survive on huge ships that glide on the surface of the ice and are propelled by 25 to 75+ mile per hour winds. Humans barely survived the last Ice Age. Can we survive fighting over diminishing resources? Maybe the rest of the human race won't, but you'll make sure your "city-ark" does. Dominate the frozen seas with your canon. Fight for your clan-yacht. Fight for warmth. Glide the ice for survival.			Fantasy	Frozen Winds	8	6mm	3	1	19:30
E028	Salcs, Ernesto	BFG Demo		See E013 on Saturday at 9:00am for description.		Sci Fi	Battlefleet Gothic	3	1/200	4	1	21:00
E038	Gramm, Justin	Stackaritus Maximus		See E035 on Saturday at 12:30pm for description.		Fantasy	Justin Gramm Games	8	1.64	2.5	2	9:00
E005	Zalanka, John	Pavlov's House	Sergeant Pavlov led a scratch unit of Stalingrad defenders for 57 days at a devastated apartment building the Red Army knows as Pavlov's House. This is day 57 and the Wehrmacht has had enough. Panzer Grenadiers are coming in force. If any of them get into the building by turn ten, and are left standing, the Russians have lost. Pavlov's house has four levels, submachine gunners, anti tank rifles, Maxim medium machine guns, and snipers. And no reserves. Germans have a full mechanized platoon, Pioniers, halftracks, tanks, and mortars. Russian order is Not a Step Back.			WW II	Battleground	6	28mm	6	2	10:00
E008	Sztremer, Robert	Warhammer 40k Apocalypse	In the dark future of the 41st millenium there is no time for peace, no respite, no forgiveness. There is only war. Come and see it.		Black Sun Games	Sci Fi	Warhammer 40K	12	28mm	6	2	10:00
E012	Stensland, Scott	Battle of Paltzig, July 23, 1759		See E011 on Saturday at 3:00pm for description.	Black Sun Games	7 Years War	Warfare in the Age of Reason	10	15mm	6	2	10:00

E016	Fry, John	The Christmas Battles - Orlovo Ivanovka 1941		See E015 on Saturday at 1:00pm for description.		WW II	Advances Tobruk System	4	15mm	4	2	10:00
E018	Harms, Jim	The standoff at Czernovitz	The Russian forces try and breakthrough the Austrian Empire troops holding the northern bank of the Pruth River during the Brusilov Offensive, June 1916.			WW I	Through the Mud and the Blood	8	25mm	3	2	10:00
E022	Contos, Peter	Field of Glory Tournament		See E019 on Saturday at 9:00am for description.	Black Sun Games	Ancients	Fields of Glory	8	15mm	4	2	10:00
E042	Rysemus, Steve	Turkey Shoot!	A mobile sniper team consisting of two US Marine Snipers supported by a Marine Recon Squad has received orders to engage high priority targets from the southern flank of an evolving engagement between a Marine company and a large number of insurgents bolstered by foreign Jihadists. The mobile sniper team will find an appropriate position from which they can engage and neutralize insurgent command and control elements and special weapons. The Recon Squad will escort the team into position and provide security for the snipers once they are in place.		Ambush Alley Games	Modern	Ambush Alley	4	20mm	4	2	10:00
E029	Stefek, Jerry	Battle of Wild Cat Mountain		See E024 on Saturday at 5:00pm for description.		ACW	Johnny Reb III	4	15mm	5	2	11:00
E032	Brignall, Tom	Legends of the Old West		See E030 on Saturday at 1:00pm for description.		Old West	Warhammer Historical	8	28mm	2	2	11:00
E039	Domingo, Glen	Valhalla Project		See E036 on Saturday at 3:30pm for description.	Valhalla Project	Fantasy	ValP	8	25mm	3	2	12:30
E033	Brignall, Tom	Legends of the Old West		See E030 on Saturday at 1:00pm for description.		Old West	Warhammer Historical	8	28mm	2	2	13:00